



CH	Input	Input	Stand	Required	Notes
1	Kick	XLR	Kick Stand		
2	Snare	XLR	Clip / Tripod		
3	Tom	XLR	Clip / Tripod		
4	Overhead 1	XLR	Tripod Boom		
5	Overhead 2	XLR	Tripod Boom		
6	<b>Bass [DI]</b>	XLR	N/A	YES	
7	<b>Guitar 1 [Quad Cortex]</b>	XLR	N/A	YES	No Cab
8	<b>Guitar 2 [Quad Cortex]</b>	XLR	N/A	YES	No Cab / Optional Cab
9	<b>Piano [DI]</b>	XLR	N/A	YES	
10	<b>Tracks: Laptop</b>	XLR	N/A	YES	Sent to XLR via USB interface
11	<i>Spare – Not Used</i>	XLR	N/A		
12	<i>Spare – Not Used</i>	N/A			
13	<b>Vox 1 [Lead]</b>	XLR	Mic with Boom	YES	Preference: SM58
14	<b>Vox 2 [Backing]</b>	XLR	Mic with Boom	YES	Preference: SM58
15	<i>Spare – Not Used</i>	N/A			Suitable for talkback
16	Click - Laptop	N/A			Sent via USB interface to IEM

## MONITORS: IEM Rack with 16 Channel Split

- All inputs split at IEM rack — one feed to FOH, one to band's IEM mixer.
- 16-channel tails provided.
- Drums can remain patched to venue's board; split only used if practical.
- No mic'd guitar cabs used — "silent stage" setup (except bass cab and drums).
- Band can provide our own mics and XLR cables.
- Venue should provide mic stands and a suitable stage box connections.
- Venue should provide **at least two 120V AC outlets near each setup location**.
- Power may be shared or combined if practical.